

# Kor-Lyan Selymit Destroyer (Attack)

## SPECS

Class: Hvy Combat Vsl  
In Service: 2258  
Point Value: 650  
Ramming Factor: 150  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 3/4 Speed  
Turn Delay: 3/4 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 3+3 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13  
Stb/Port Defense: 14  
Engine Efficiency: 2/1  
Extra Power: +0  
Initiative Bonus: +6

| Speed      | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
|------------|---|---|---|---|---|---|---|---|---|----|----|
| Turn Cost  | 1 | 2 | 3 | 3 | 4 | 5 | 6 | 7 | 8 | 9  |    |
| Turn Delay | 1 | 2 | 3 | 3 | 4 | 5 | 6 | 7 | 8 | 9  |    |

## WEAPON DATA

### Ballistic Torpedo (K)

Class: Ballistic  
Mode: Standard  
Damage: 2d10  
Range Penalty: None  
Max Range: 25 hexes  
Fire Control: +4/+3/+0  
Intercept Rating: n/a  
Rate of Fire: 1 per turn

### Packet Torpedo

Class: Ballistic  
Mode: Standard  
Damage: 2d10+10  
Range Penalty: -1 per 2 hexes after range 10  
Fire Control: +3/+3/-6  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

### Standard Particle Beam

Class: Particle  
Modes: Standard  
Damage: 1d10+6  
Range Penalty: -1 per hex  
Fire Control: +4/+4/+4  
Intercept Rating: -2  
Rate of Fire: 1 per turn

### Class-D Missile Rack

Class: Ballistic  
Missiles: 20  
Range Penalty: None  
Fire Control: +3/+3/+3  
Rate of Fire: 1 per turn  
Special: Fires only missiles of types A, C, I, or Z.

## FORWARD HITS

1-4: Retro Thrust  
5-6: Ballistic Torp  
7-8: Packet Torp  
9-10: Class-D Rack  
11-18: Fwd. Structure  
19-20: PRIMARY Hit

## AFT HITS

1-6: Main Thrust  
7-8: SPB  
9-10: Class-D Rack  
11-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-7: Primary Structure  
8-9: Port/Stb Thruster  
10-11: Reload Rack  
12-13: Sensors  
14-15: Engine  
16-17: Hangar  
18-19: Reactor  
20: C & C

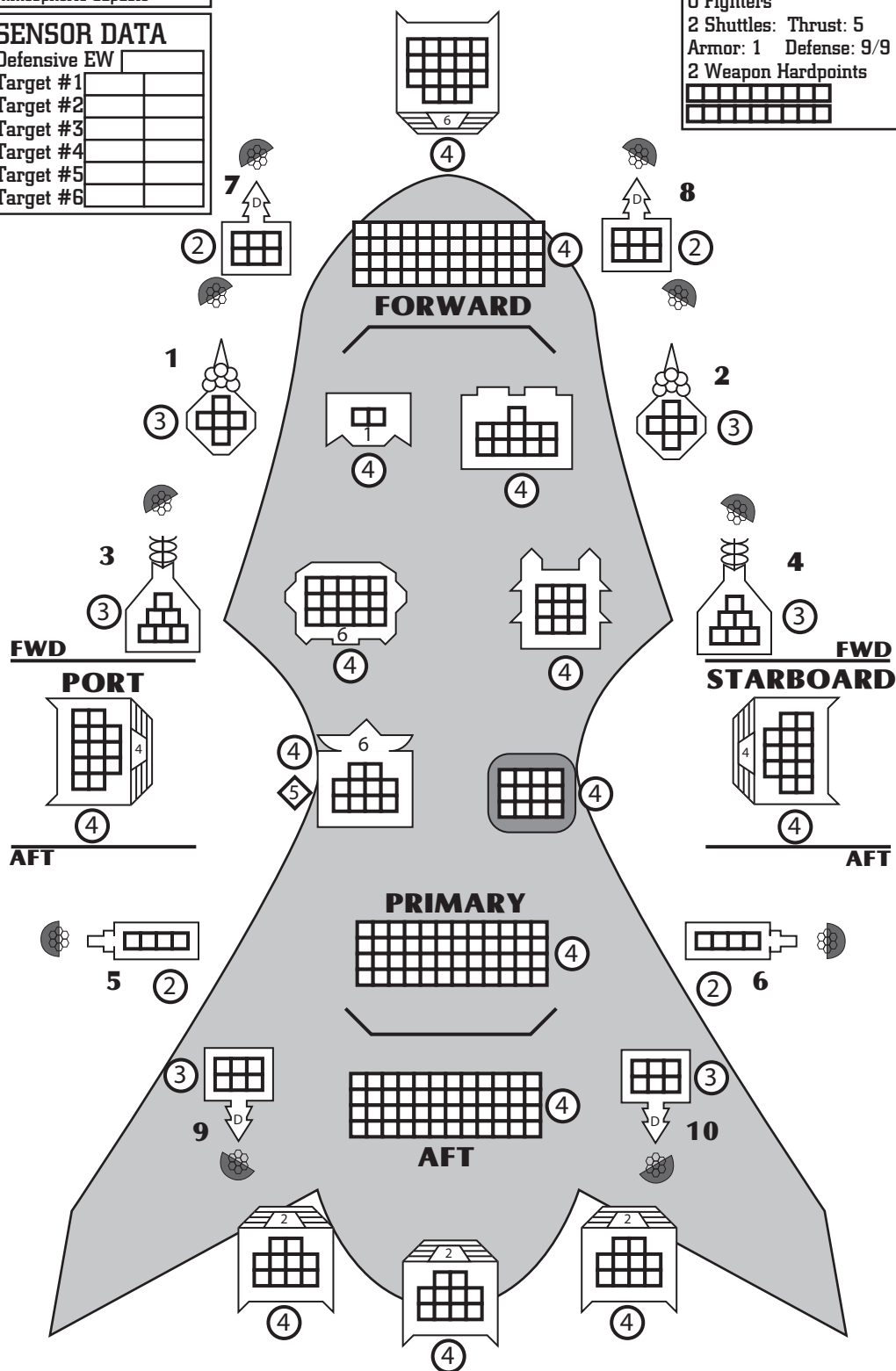
## SPECIAL NOTES

Atmospheric Capable

## SENSOR DATA

Defensive EW

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| Target #1 |  |  |
| Target #2 |  |  |
| Target #3 |  |  |
| Target #4 |  |  |
| Target #5 |  |  |
| Target #6 |  |  |



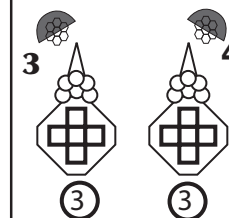
## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Reload Rack
- Std Particle Beam
- Packet Torpedo
- Ballistic Torpedo

## 2242-2258

Point Value: 550

- Replace Packet Torp 1 and 2 with Ballistic Torp 1 and 2



## MISSILES

Rack #7 (D)

|  |  |  |  |  |  |  |  |  |  |
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Rack #8 (D)

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Rack #9 (D)

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Rack #10 (D)

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## Reload Rack

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